

## **Day 2 Discussion: Collegeville 2021**

### **Technical Approaches to Improved Software Teams**

July 21, 2021

Overview: The content your discussion group creates in this document will be synthesized in a blog posting for <https://bssw.io>

#### **Instructions:**

1. Pick one person in your discussion group to create a new copy of this Google Doc
2. Make a copy of this template in a new Google Doc (the person from step 1)
3. Share the edit link to the document in step 2 with others (copy and paste into Zoom chat)
4. Co-edit the document: Can have one lead writer with others modifying, or another approach
5. Send the document to Mike Heroux at the end of the session by email ([mheroux@csbsju.edu](mailto:mheroux@csbsju.edu))

#### **Add group member names for anyone who wants attribution in the blog post:**

1. Name, affiliation, and GitHub ID (if available), as you would like it listed in the blog post
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#### **Discuss as a group the most promising technical approaches you see as opportunities for scientific software teams. Summarize discussion in outline form.**

- CI/CD pipelines
  - Automation
    - Ex - reviewing things manually that could be automated
      - Static analyzers, formatters, linters, good compilers
    - Git, github have good automation tools. Surprised at under usage of these tools.
      - Many of these tools produce a flood of information. How can this be filtered?
      - Custom Git workflows
      - Custom “smart” comparators for floating point output
  - Automate otherwise manual reminders

- Automating code writing - github co-pilot - start typing code, it starts to fill in complete blocks of code.
- Automated testing, different HW/OS
  - Force tests to pass before merge
  - What about TDD?
    - Generally more difficult with research software if you don't know what to expect from the results beforehand
    - Hard to impose TDD on scientists not trained in SE and CS. May be missing prerequisites.
      - Example: helps to have certain design skills
    - Instead of a separate effort for creating a regression test suite, you do 2 things at once.
    - Lower the bar and do something.
    - Appreciate having tests, but find it difficult to figure out exactly what to test (oracle).
    - How to apply Test Mocking to Scientific Software?
    - Large testing suites have drawbacks b/c when they fail there are so many places for it to go wrong. Hard to track down if it's hardware/different modules
    - Unit tests have a fair bit of overhead. A lower bar is regression tests. At least you have something.
    - Coverage testing - keep coverage the same or better
    - How to avoid re-testing features that are not targeted by a specific change? Maybe use CI/CD tools
- Team collaborative software - tools to enable collaboration
  - blackboards, etc
  - Effective communication software
  - Identity management (e.g. centralized RocketChat vs distributed Matrix, similarly for GitLab and other tools: which tools to use to collaborate across universities?)
  - Dependency management
  - Metrics
- Jira can provide some of the things that Barry mentioned in the panel this morning. Everyone has to be on the same platform.
- Need smart notification system that adapts to user preference.
  - Standardized notification format for email → let GitHub/GitLab/Jira/... send email notifications in a standard format and allow any compatible client to filter/prioritize without manual intervention
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**About 20 prior to the end of the session, around 1:40 pm CDT, try to reach consensus on 3 - 5 high-level technical approaches your team identified**

- Approach 1: Team collaborative software - Big issues include buy in, too many tools to keep track of, getting everyone on the same page for problem -> assignment -> workflow -> solution - Examples: Jira, GitHub, GitLab
- Approach 2: CI/CD pipelines - Which are the easiest to automate?, How to task the correct people for different bug fixes, or feature requests? Which tools have the best support? Example tools: GitHub Actions, GitLab CI, Cron, customized tools
- Approach 3: Tools that assist developer in automated quality assurance - linter, static analyzer, code coverage, [shellcheck](#), clang-tidy
- Approach 4: IDEs for development - don't get in the way, feel like using them - can have a personalized choice here, team tools need uniformity. Might be an area that would benefit from increased awareness of available features.
- Approach 5: Automating common workflows such as release through scripting a series of git commands. There is a "Git workflows" package. Also automating common team workflows/standards. For example, tools that ensure compliance with coding standards.